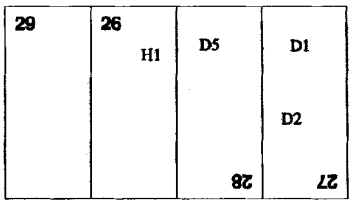
IN SPITE OF ALL OPPOSITION

SCENARIO ASL TAC 35 Translated by Coastal Fortress Gaming Group

BIR-HAKEIM, LYBIA, June 6, 1942: The 1st Free French Brigade had been completely encircled by Axis forces since June 2nd. In the north the 8th Army hadn't succeeded in reducing Rommel, trapped in the Cauldron. The latter repelled the disorganized English thrusts while maintaining his communications and supply lines. However he must break the position held by Koenig's men to his rear so as to concentrate his strength against the bulk of the 8th Army. The bombings grew in intensity on the French positions from June 5 on and the attackers received reinforcements. Since Rommel was not able to break the position "either with artillery, or with planes, or even with tanks", he "will have to send in his infantry", stated Lt. Colonel Broche, chief of the "Pacifiens" of 1st Battalion from the Pacific. Indeed the Germans and Italians threw a new powerful attack at the indomitable defenders of Bir-Hakeim.

VICTORY CONDITIONS: The Axis forces win at game end by exiting ≥ 25 VP (at least 16 VP worth of AFVs) between 28A10 and 26GG5.

BOARD PLACEMENT:



BALANCE:

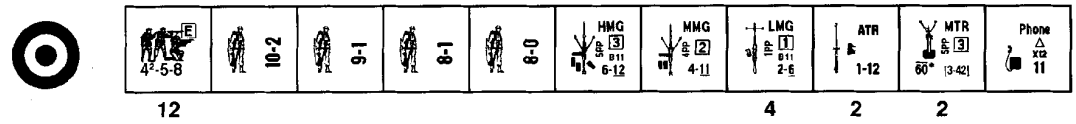
- Add a PzIIIH to the DAK
- Free French Air Support drm is +1

FREE FRENCH sets up first

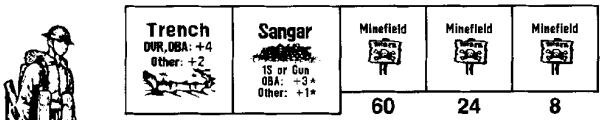
AXIS moves first

1	2	3	4	5	6	7	8	END

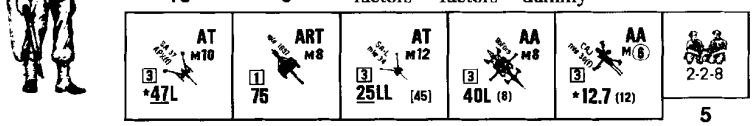
Elements from 1st Battalion from the Pacific [ELR:4] set up on/east of the 29GG10-26Z9-26R5-27P4-27L10 perimeter {SAN: 4}:



12 — 4 — 2 — 2

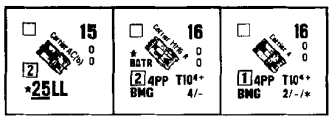


10 — 6 — 60 factors — 24 factors — 8 dummy



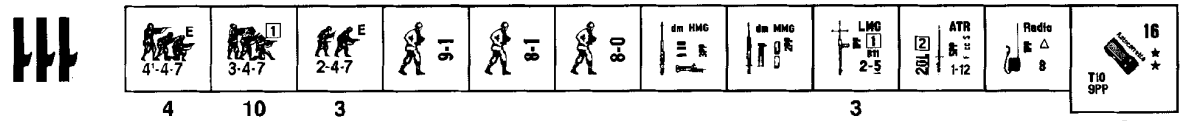
5

Reinforcements from 1st Free French Brigade enter on turn 5 along the east edge on/between 26GG5 and 27A4:

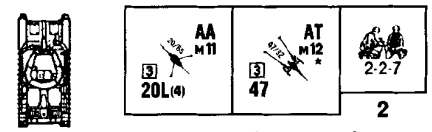


3

Elements from "Trieste"Division [ELR:3] enter on turn 2 or 3 (in 1 or 2 groups) on/between 29T10 and 29J10 {SAN: 2}:

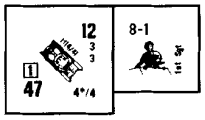


4 — 10 — 3 — 3 — 2



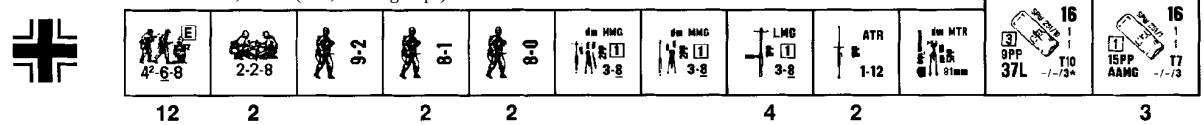
2

enter on turn 5 on/between 26A8 and 28GG2:

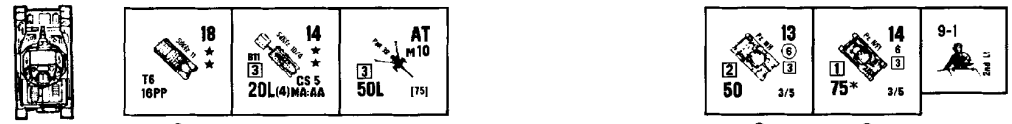


3

DAK:Elements from the 90th Light Division [ELR:4]
enter on turn 1, 2 or 3 (in 1, 2 or 3 groups) on/between 26A5 and 27GG10:



12 — 2 — 2 — 2 — 4 — 2 — 3



2 — 3 — 2

Scenario Design:Sylvain Ferreira '93

SSR:

1. EC are Dry with Light Dust and Intense Heat Haze.
2. Place overlays as follows: H1 on 26I4-I3, D5 on 28AA4-BB4, D1 on 27Z6-Y6 and D2 on 27M3-N3. Dummy Minefields must be set up adjacent to one another. The 60 Minefield factors are Known Minefields, the 24 factors are Hidden Minefields. Both may be traded normally for AT mines. Minefields must be set up inside the French perimeter and ≤ 3 hexes from it's edges. French guns must set up in Sangars.
3. 2 German 4-6-8 are secretly recorded as Sappers. The Pak38 must be towed to a Sdkfz 11 and 81 mm mortar must be dismantled and a passenger of a Sdkfz 11. Both Italian guns must enter towed by Autocarettis.
4. The Italian radio gives access to an 80 mm battalion mortars OBA module. The French Field Phone gives access to a 70+ mm OBA module. The Germans get a 100+ mm OBA module with a secretly recorded Offboard Observer on the west edge, chosen before setup. All modules have Plentiful Ammo.
5. F.8 and F.9 apply. The Free French receive Air Support as FB44s. E7.2 applies with +2 drm. The number of planes is determined by a dr divided by 3 (FRU). Axis forces receive Air Support as Stukas, E7.2-21 apply.

AFTERMATH: Pouring out of trucks and halftracks in sight of the foremost French positions two German battalions started advancing as the morning ended. Artillery fire did not succeed in neutralizing the Pacific troops positions. The counterattack, of 75 mm guns, antiaircraft machineguns and mortars, forced the attackers to advance in stages. Grenadiers dug individual holes and set up their 50 and 80 mm mortars. First the Luftwaffe then the RAF made ineffective appearances: Hurricanes riddled already wrecked M13's from the previous days with 20 mm bullets! In spite of a new assault, at the end of the day the French repelled both a German attack and the Italian attempt with its support of 20 tanks. When evening came enemy wrecks once again gave evidence of the tenacity and courage of the "Fighting French".